



CALLS

ZONE

# CALLS

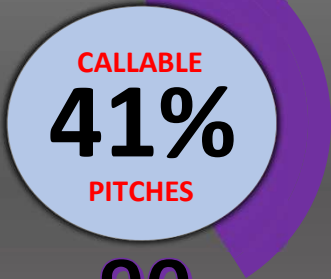
PITCHES

BLUE

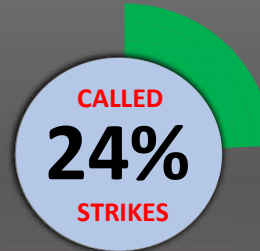
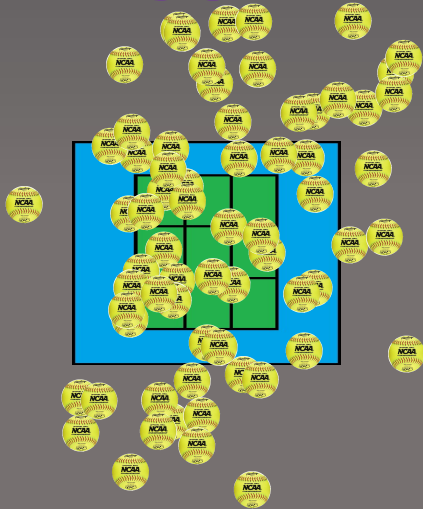


TOTAL PITCHES: 220

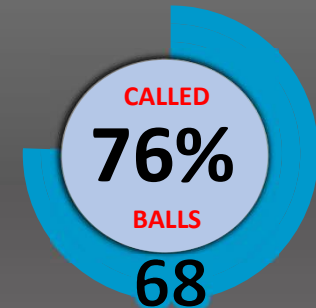
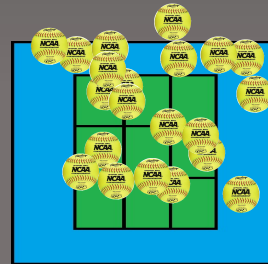
PITCHES CALLED : 90



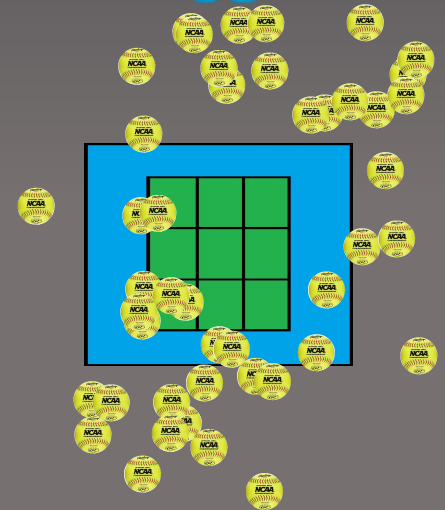
90



22



68

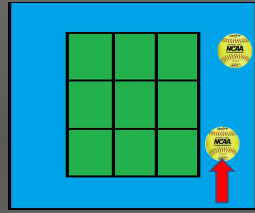


You seen **220** pitches during your game. Out of **220** pitches, there were **90** callable pitches where you had to render a decision. If the batter was hit by the pitch, swung at, fouled, or hit the ball; those pitches were not counted as callable pitches. This chart shows you the location of all the callable pitches during the game from all pitchers. **You mainly seen pitches on the left side of the plate during your game.**

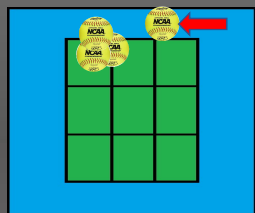
Out of the **90** callable pitches, you rendered **22** of them as strikes. The **green** boxes represent the hard strike zone. The **blue** area to the sides represent the Inside/Outside (I/O) area not touching the plate nor the chalk of the batters box. The **blue** area at the top and bottom represents sternum and knee pitches accomodating for batter height.

Out of the **90** callable pitches, you rendered **68** of them as balls. The **green** boxes represent the hard strike zone. The **blue** area to the sides represent the Inside/Outside (I/O) area not touching the plate nor the chalk of the batters box. The **blue** area at the top and bottom represents sternum and knee pitches accomodating for batter height.

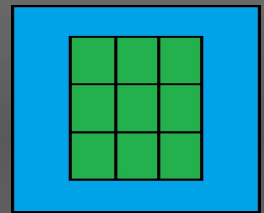
I/O  
2  
STRIKES



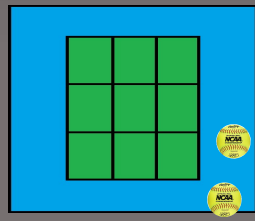
STERNUM  
4  
STRIKES



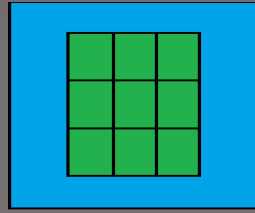
KNEE  
0  
STRIKES



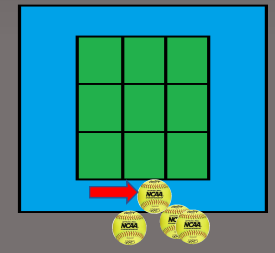
I/O  
2  
BALLS



STERNUM  
0  
BALLS



KNEE  
4  
BALLS



There were **2** I/O strikes, and **2** I/O balls. We want to be consistent with the I/O pitches. The I/O strike with the **red** arrow was very close to the strike zone (green squares) making it a good aggressive strike. The other I/O strike was almost touching the chalk, making it a pitch not to be as aggressive on and to call a ball. The **2** I/O balls were out of the zone making all of them great ball calls.

There were **4** sternum stikes and **0** sternum balls. The pitch with the **red** arrow is at the top of the sternum for a tall batter only. The other 3 are good aggressive sternum strikes for both short and tall batters. The height of batters were not given for this tournament.

There were **4** knee balls. The pitch with the **red** arrow was located near the bottom of the strike zone (green squares) making it a great pitch for both a short and tall batter to call as an aggressive strike. The other 3 pitches were further down in the knee area making them great ball calls for both short and tall batters. For this tournament heights of the batters were not given.



CALLS

ZONE

# ZONE

PITCHES

BLUE



91%



## STRIKES CALLED BALLS

83%



## BALLS CALLED STRIKES

92%



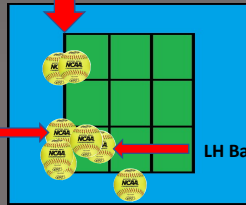
All but 2 were RH  
Pitchers with RH  
Batters



LH Batter



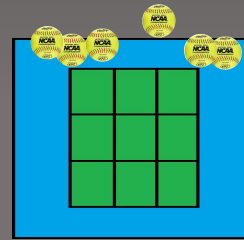
LH Batter



8



15



7



During this game you had 15 missed calls. There were 8 strikes that you called as balls, and 7 balls that you called as strikes. **Recommendation:** Your eyes are recognizing these higher pitches as strikes. I recommend training with a height zone locator to train your eyes in lowering your zone. When you pre-pitch look at where the batter and catcher is set up. Make an adjustment in your stance to see the whole zone. If the batter and catcher are crowding on the inside, go taller to get a better view of the inside edge. With LH batters you need to make an adjustment either out or closer to the catcher to see the whole zone.

Height Zone Locator





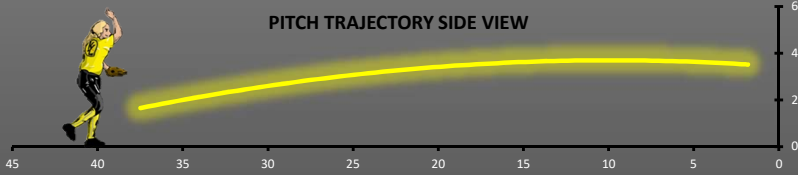
CALLS

ZONE

# PITCHES

PITCHES

BLUE

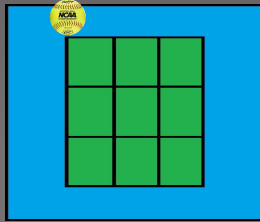


## Curveball

58 MPH

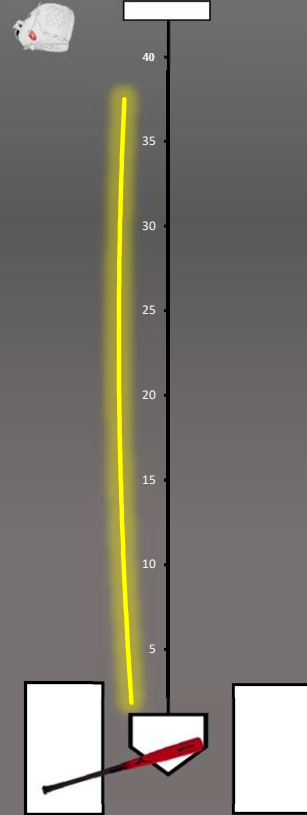


PITCH SPEED



0.43 Sec.  
PITCH TIME

## Called Strike



PITCH #
26
42
95
113
137

MISSED PIT...  
**BALL CALLED...**

This was pitch 26 during the game. You had a RH pitcher with a RH batter. This ball was in the upper left side of the zone. **Recommendation:** Work with height zone locator to train eyes.



CALLS

ZONE

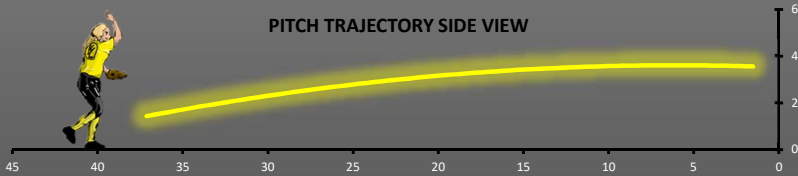
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

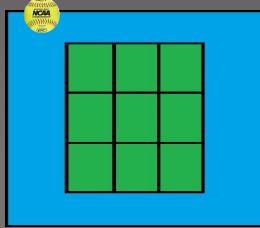


## Curveball

59 MPH

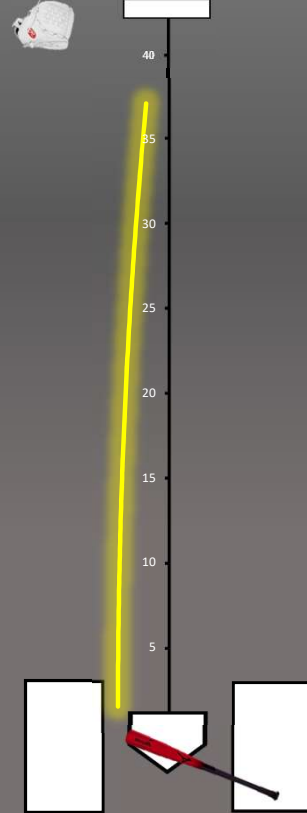


PITCH SPEED



0.426 Sec.  
PITCH TIME

## Called Strike



PITCH #
26
42
95
113
137

MISSED PIT...  
**BALL CALLED...**

This was pitch 42 during the game. You had a RH pitcher with a LH batter. This ball was in the upper left side of the zone. **Recommendation:** Work with height zone locator to train eyes.



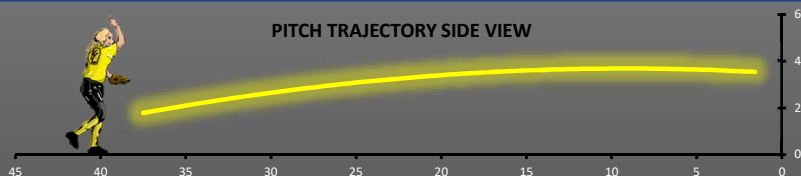
CALLS

ZONE

# PITCHES

PITCHES

BLUE

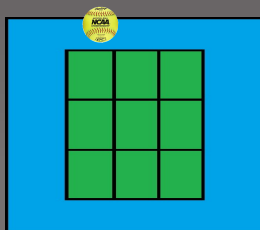


## Curveball

### 59 MPH

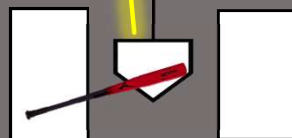


### PITCH SPEED



### 0.432 Sec. PITCH TIME

## Called Strike



PITCH #
26
42
95
113
137

**MISSED PIT...**  
**BALL CALLED...**

This was pitch 95 during the game. You had a RH pitcher with a RH batter. This ball was in the upper left side of the zone. **Recommendation:** Work with height zone locator to train eyes.



CALLS

ZONE

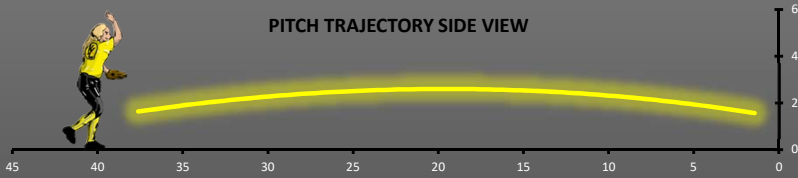
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

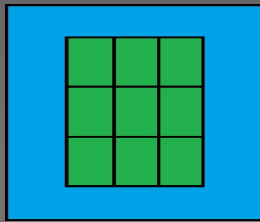


## Drop Ball

### 57 MPH

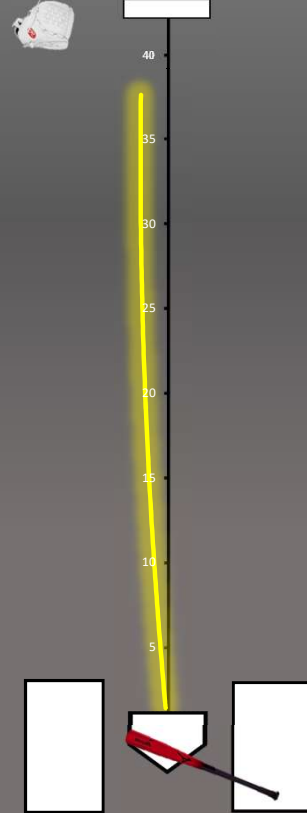


### PITCH SPEED



### 0.45 Sec. PITCH TIME

## Called Strike



#### PITCH #

- 26
- 42
- 95
- 113
- 137

#### MISSED PIT...

**BALL CALLED...**

This was pitch 113 during the game. You had a RH pitcher with a LH batter. This ball was in the lower part of the zone. This is towards the end of the game. You stopped tracking this ball around the 15 ft mark.  
**Recommendation:** Find a re-focus technique towards the middle to end of the game to re-gain focus. Work on tracking the ball all the way thru the zone.



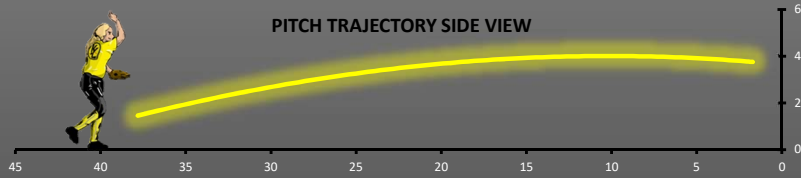
CALLS

ZONE

# PITCHES

PITCHES

BLUE

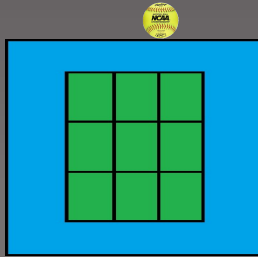


## Fastball

### 51 MPH



### PITCH SPEED

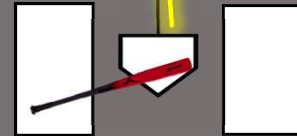


PITCH #
26
42
95
113
137

**MISSED PIT...**  
**BALL CALLED...**

**0.499** Sec.  
**PITCH TIME**

## Called Strike



This was pitch 137 during the game. You had a RH pitcher with a RH batter. This ball was in the upper part of the zone. The whole ball is above the sternum area accomodating even the tallest batter.  
**Recommendation:** Work with height zone locator.





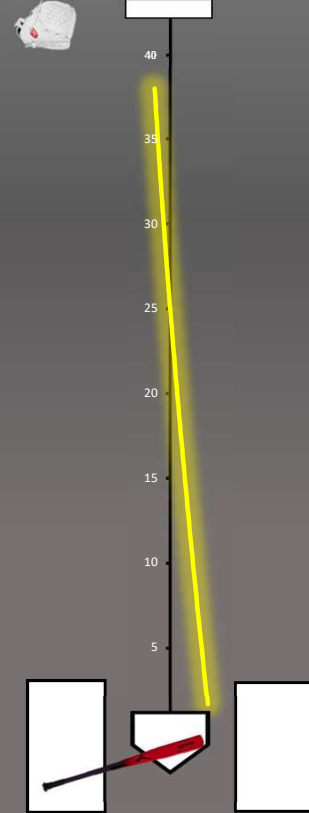
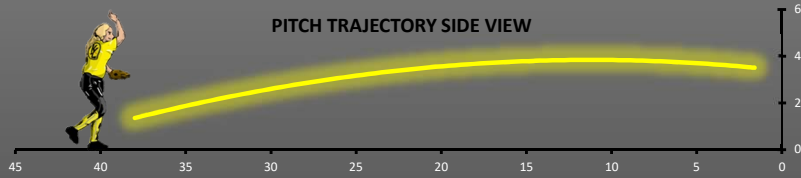
CALLS

ZONE

# PITCHES

PITCHES

BLUE

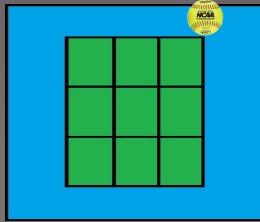


## Fastball

### 51 MPH



### PITCH SPEED



PITCH #
95
113
137
210

**MISSED PIT...**  
**BALL CALLED...**

### 0.508 Sec.

### PITCH TIME

## Called Strike

This was pitch 210 during the game. You had a RH pitcher with a RH batter. This ball was in the upper right part of the zone. The ball is above the sternum area accomodating even the tallest batter.  
**Recommendation:** Work with height zone locator.



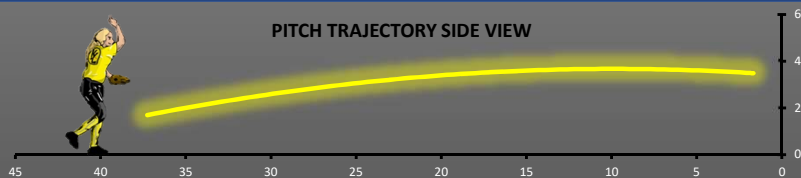
CALLS

ZONE

# PITCHES

PITCHES

BLUE

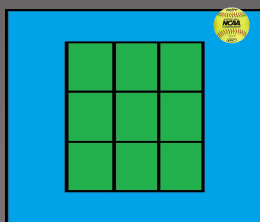


## Fastball

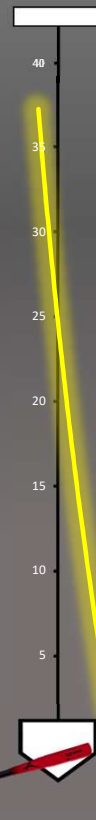
### 60 MPH



### PITCH SPEED

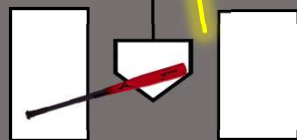


### 0.428 Sec. PITCH TIME



**PITCH #**  
**34**

**MISSED PIT...**  
**BALL CALLED...**



## Called Strikeout

This was pitch **34** during the game. You had a RH pitcher with a RH batter. This is an important pitch because you have altered the players' batting average on a pitch that was out of the zone. **Recommendation:** Work with pitch height zone locator.



CALLS

ZONE

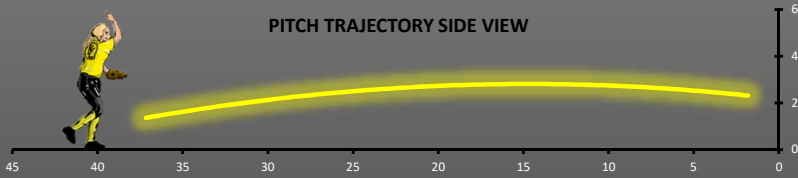
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

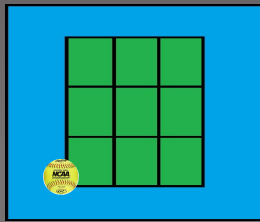


## Fastball

### 59 MPH

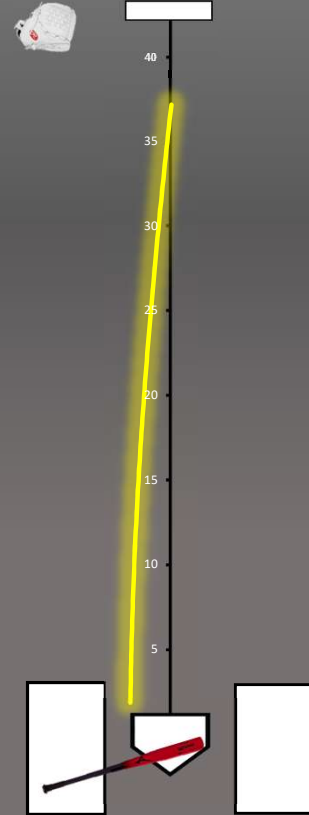


### PITCH SPEED



### 0.425 Sec. PITCH TIME

## Ball



PITCH #
7
58
90
160
161

**MISSED PIT...**  
**STRIKE CALL...**

This was pitch 7 during the game. You had a RH pitcher with a RH batter. **Recommendation:** Work on getting in the slot to see the entire zone. Pre-pitch where the batter and catcher are set up and make necessary adjustments.



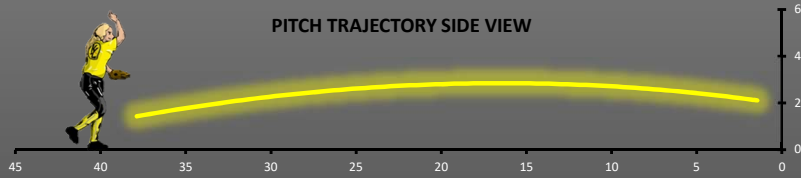
CALLS

ZONE

# PITCHES

PITCHES

BLUE

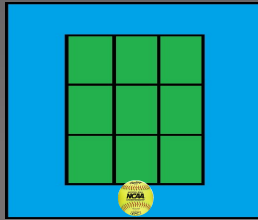


## Fastball

### 52 MPH



### PITCH SPEED



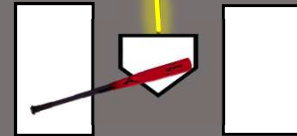
PITCH #
7
58
90
160
161

MISSED PIT...  
**STRIKE CALL...**

### 0.49 Sec.

### PITCH TIME

## Ball



This was pitch 58 during the game. You had a RH pitcher with a RH batter. **Recommendation:** Work on getting in the slot to see the entire zone. Pre-pitch where the batter and catcher are set up and make necessary adjustments.



CALLS

ZONE

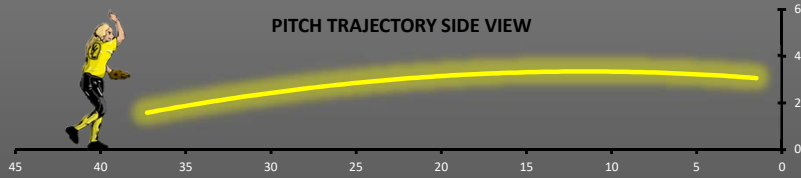
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

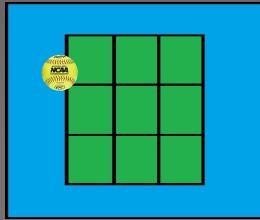


## Curveball

### 58 MPH

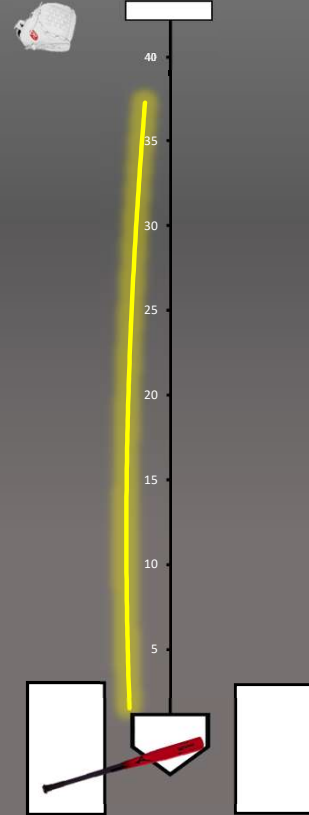


### PITCH SPEED



### 0.431 Sec. PITCH TIME

## Ball



PITCH #	
7	
58	
90	
160	
161	

**MISSED PIT...**  
**STRIKE CALL...**

This was pitch 90 during the game. You had a RH pitcher with a RH batter. **Recommendation:** Work on getting in the slot to see the entire zone. Pre-pitch where the batter and catcher are set up and make necessary adjustments.



CALLS

ZONE

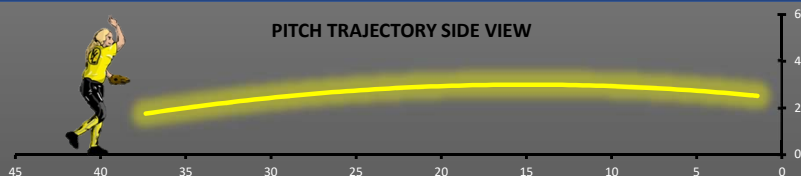
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

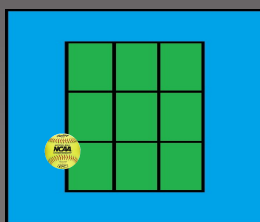


## Curveball

### 57 MPH



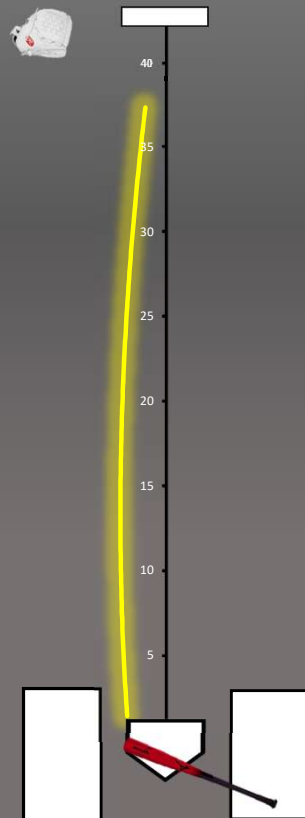
### PITCH SPEED



## Ball

### 0.44 Sec.

### PITCH TIME



#### PITCH #

- 7
- 58
- 90
- 160
- 161

#### MISSED PIT...

#### STRIKE CALL...

This was pitch 160 during the game. You had a RH pitcher with a RH batter. **Recommendation:** Work on getting in the slot to see the entire zone. Pre-pitch where the batter and catcher are set up and make necessary adjustments.



CALLS

ZONE

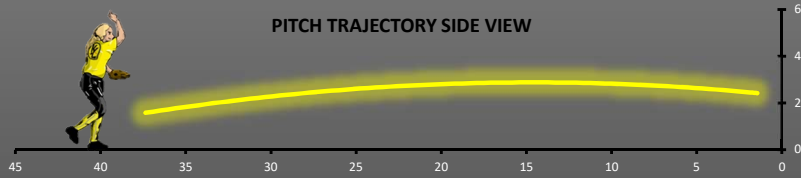
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

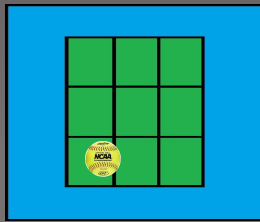


## Curveball

60 MPH

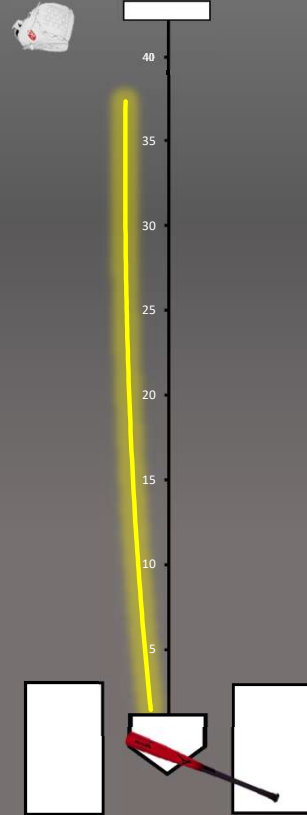


PITCH SPEED



0.425 Sec.  
PITCH TIME

## Ball



### PITCH #

- 7
- 58
- 90
- 160
- 161

### MISSED PIT...

STRIKE CALL...

This was pitch 161 during the game. You had a RH pitcher with a RH batter. **Recommendation:** Work on getting in the slot to see the entire zone. Pre-pitch where the batter and catcher are set up and make necessary adjustments.



CALLS

ZONE

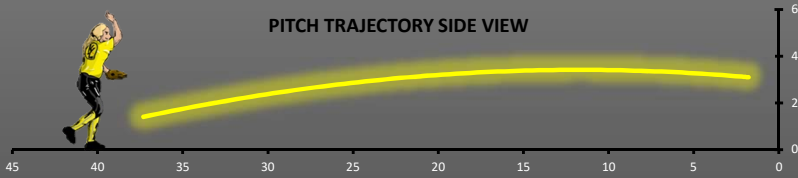
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

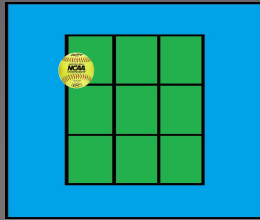


## Drop Ball

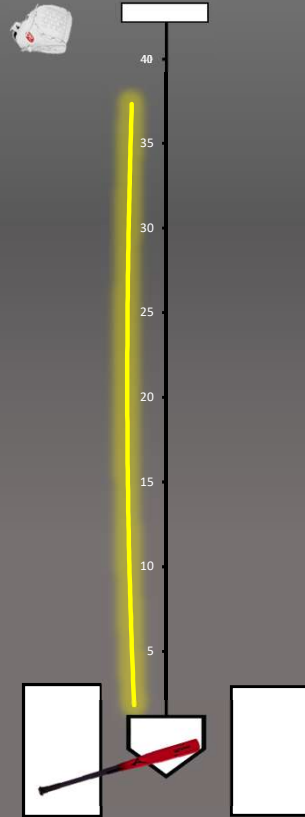
### 58 MPH



### PITCH SPEED



## Ball



PITCH #	
161	
187	
202	
212	

**MISSED PIT...**  
**STRIKE CALL...**

This was pitch **187** during the game. You had a RH pitcher with a RH batter. **Recommendation:** Work on getting in the slot to see the entire zone. Pre-pitch where the batter and catcher are set up and make necessary adjustments.





CALLS

ZONE

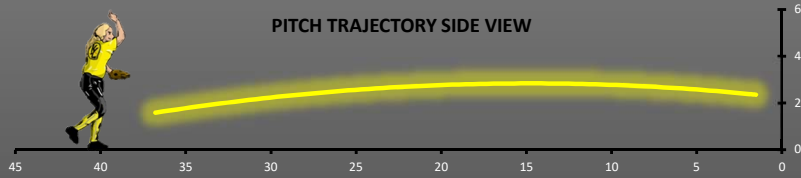
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

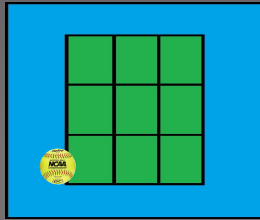


## Curveball

### 57 MPH

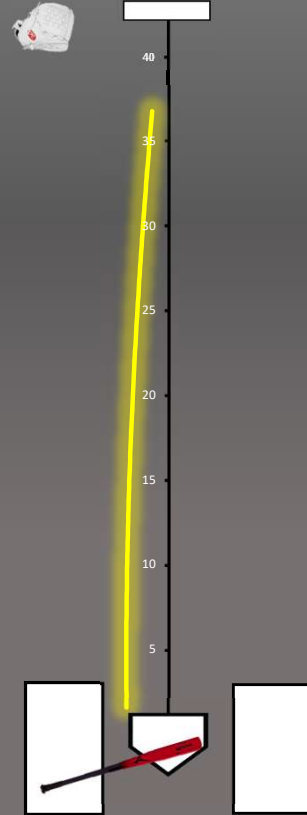


### PITCH SPEED



### 0.436 Sec. PITCH TIME

## Ball



PITCH #	
161	
187	
202	
212	

MISSED PIT...	
STRIKE CALL...	

This was pitch **202** during the game. You had a RH pitcher with a RH batter. **Recommendation:** Work on getting in the slot to see the entire zone. Pre-pitch where the batter and catcher are set up and make necessary adjustments.



CALLS

ZONE

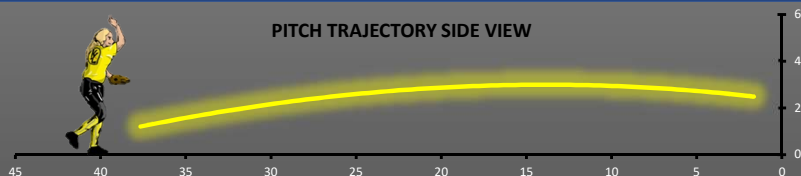
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

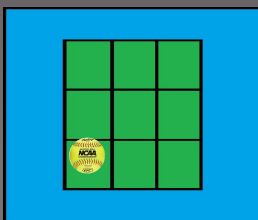


## Fastball

### 51 MPH

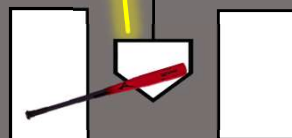


### PITCH SPEED



### 0.503 Sec. PITCH TIME

## Ball



PITCH #
161
187
202
212

**MISSED PIT...**  
**STRIKE CALL...**

This was pitch **212** during the game. You had a RH pitcher with a RH batter. **Recommendation:** Work on getting in the slot to see the entire zone. Pre-pitch where the batter and catcher are set up and make necessary adjustments.