



CALLS

ZONE

# CALLS

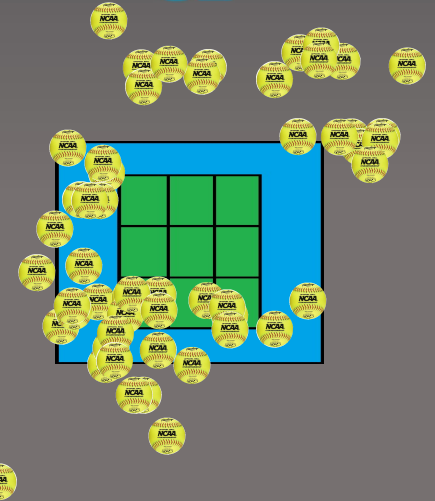
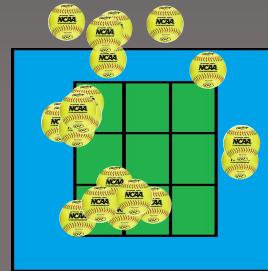
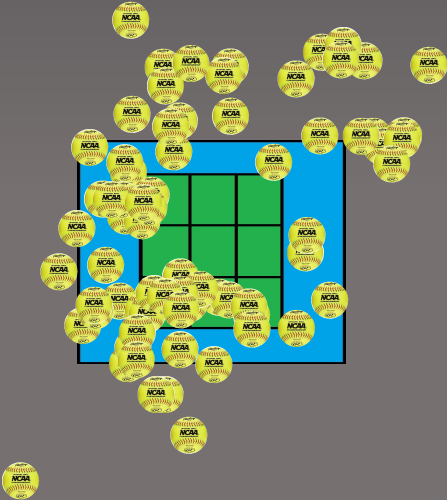
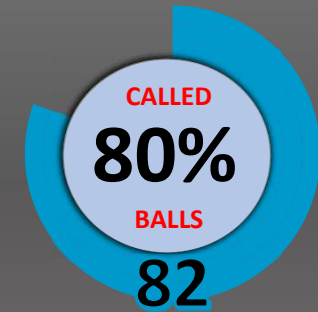
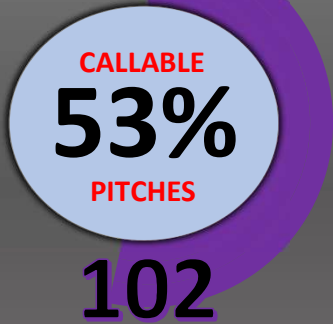
PITCHES

BLUE



TOTAL PITCHES: 191

PITCHES CALLED : 102

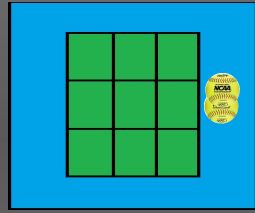


You seen **191** pitches during your game. Out of **191** pitches, there were **102** callable pitches where you had to render a decision. If the batter was hit by the pitch, swung at, fouled, or hit the ball; those pitches were not counted as callable pitches. This chart shows you the location of all the callable pitches during the game from all pitchers. **You mainly seen pitches in the lower strike zone and upper left side of the plate during your game.**

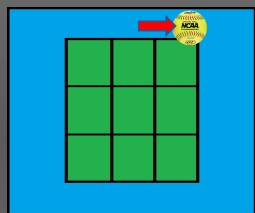
Out of the **102** callable pitches, you rendered **20** of them as strikes. The **green** boxes represent the hard strike zone. The **blue** area to the sides represent the Inside/Outside (I/O) area not touching the plate nor the chalk of the batters box. The **blue** area at the top and bottom represents sternum and knee pitches accomodating for batter height.

Out of the **102** callable pitches, you rendered **82** of them as balls. The **green** boxes represent the hard strike zone. The **blue** area to the sides represent the Inside/Outside (I/O) area not touching the plate nor the chalk of the batters box. The **blue** area at the top and bottom represents sternum and knee pitches accomodating for batter height.

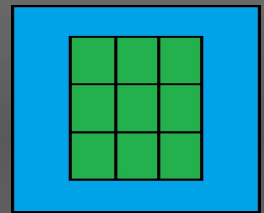
I/O  
2  
STRIKES



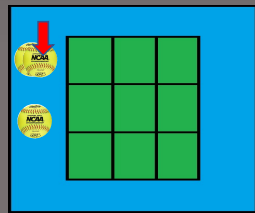
STERNUM  
1  
STRIKES



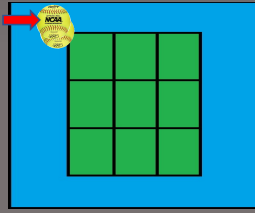
KNEE  
0  
STRIKES



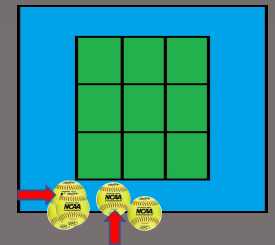
I/O  
3  
BALLS



STERNUM  
2  
BALLS



KNEE  
5  
BALLS



There were **2** I/O strikes, and **3** I/O balls. We want to be consistent with the I/O pitches. The **2** I/O strikes were very close to the strike zone (**green** squares) making them both good aggressive strikes. The I/O ball with the **red** arrow is close enough to the strike zone that it would be a good one to grab as an aggressive strike. The other **2** are closer to the chalk of the batters box making them good ball calls.

There was **1** sternum stike and **2** sternum balls. The **2** with the **red** arrows are at the top of sternum for tall batters only. Those 2 would be good aggressive sternum strikes for tall batters only. The other sternum ball is lower and more in the strike zone. This one would have been a good one to call as an aggressive strike for both short and tall batters. This tournament the batters height was not given.

There were **5** knee balls. The 2 with the **red** arrows would be good ones to call as aggressive strikes for both short and tall batters. The other 3 are lower in the knee zone making them good ball calls for tall batters only. This tournament the batters height was not given.



CALLS

ZONE

# ZONE

PITCHES

BLUE



87%



## STRIKES CALLED BALLS

82%

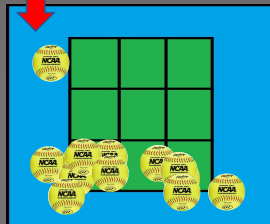


## BALLS CALLED STRIKES

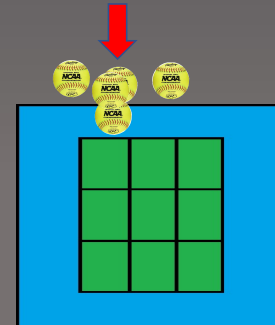
95%



Left side of zone



All on RH Batters



13



18



5



STRIKES CALLED BALLS

MISSED CALLS

BALLS CALLED STRIKES

During this game you had **18** missed calls. There were **13** strikes that you called as balls, and **5** balls that you called as strikes. Looking at the zone and I/O combined you were consistent on **not** being aggressive on the left side and bottom of the zone. All of the high balls that you called strikes were on RH batters. Working and understanding which eye is dominant and work on depth perception would be beneficial. I recommend that you move out and up to help give you a better view of the slot. Moving a little closer to the catcher would also help in seeing the lower part of the zone by not getting blocked out.



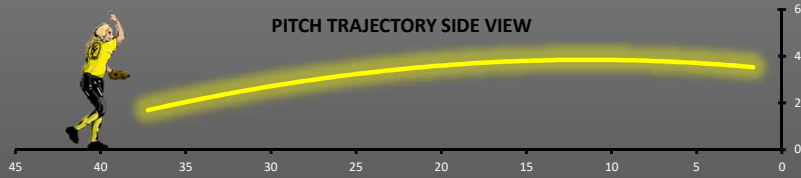
CALLS

ZONE

# PITCHES

PITCHES

BLUE

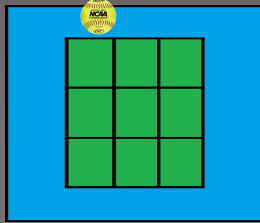


## Curveball

50 MPH

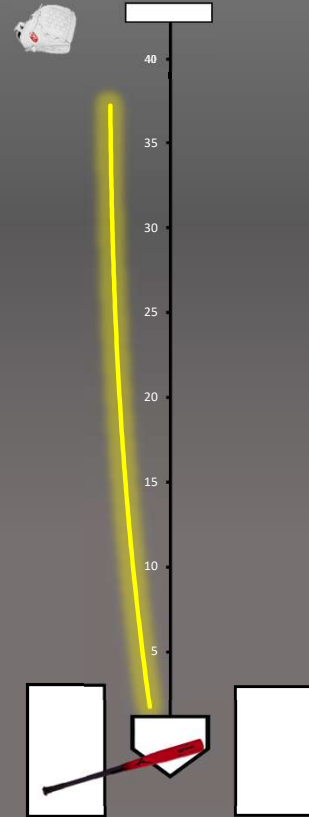


PITCH SPEED



0.514 Sec.  
PITCH TIME

## Called Strike



PITCH #
13
25
118
124
150

MISSED PIT...
BALL CALLED...

This was pitch 13 during the game. You had a RH pitcher with a RH batter. This ball is over the sternum area accomodating a tall batter. Training and working with your eyes to understand your depth perception will be very beneficial to help train your eyes in recognizing high pitches.



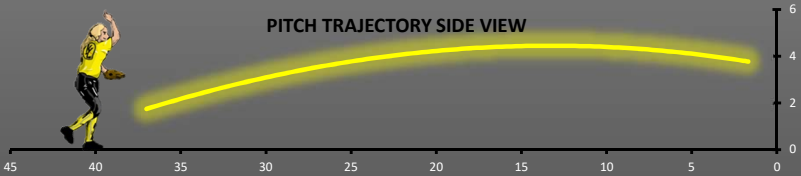
CALLS

ZONE

# PITCHES

PITCHES

BLUE

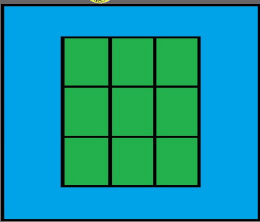


## Changeup

### 42 MPH



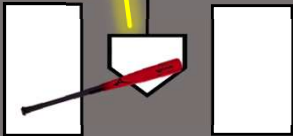
### PITCH SPEED



### 0.61 Sec.

### PITCH TIME

## Called Strike



PITCH #
13
25
118
124
150

MISSED PIT...  
**BALL CALLED...**

This was pitch 25 during the game. You had a RH pitcher with a RH batter. This ball is a whole ball over the sternum area accomodating a tall batter. Looking at the trajectory on the side view you can see that it was high as it entered the zone but by time the catcher caught it, visually it looked good. Pre-pitch how far back the catcher is set up from the zone, and work on training your eyes to recognize where the pitch is when it entered the zone and not rely solely on where the catcher catches it. You can also see the time difference decreased by .10 sec. It does not seem like much but our body is used to seeing that pitch come in faster, and when this pitch comes in slower our mind reacts differently. Eye speed tracking drills can help your brain process these differences for improvement.



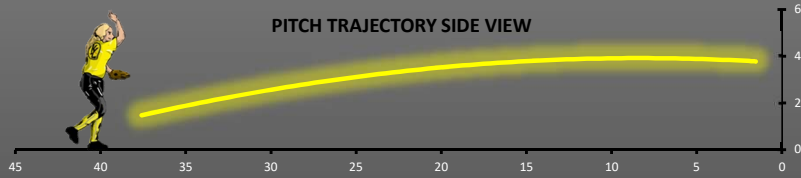
CALLS

ZONE

# PITCHES

PITCHES

BLUE

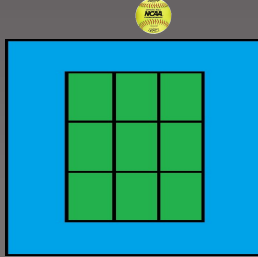


## Curveball

### 58 MPH



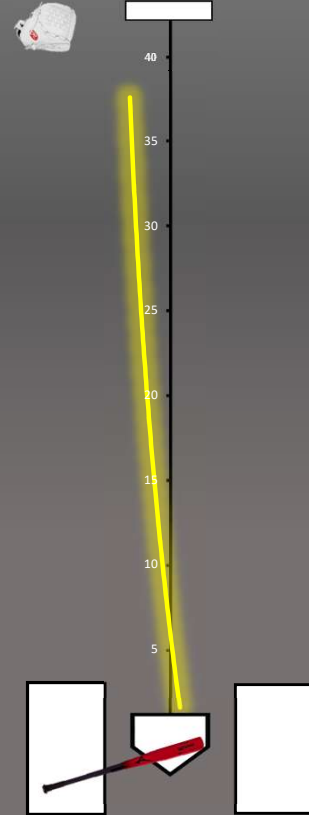
### PITCH SPEED



### 0.441 Sec.

### PITCH TIME

## Called Strike



PITCH #
13
25
118
124
150

MISSED PIT...  
**BALL CALLED...**

This was pitch 118 during the game. You had a RH pitcher with a RH batter. This ball is a whole ball over the sternum area accomodating a tall batter. Training and working with your eyes to understand your depth perception will be very beneficial to help train your eyes in recognizing high pitches.



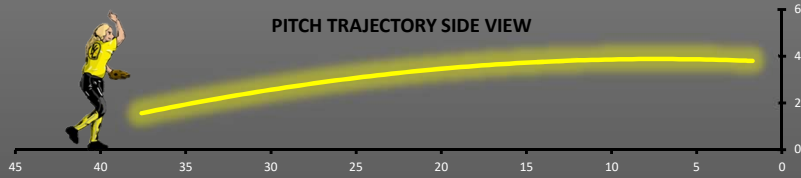
CALLS

ZONE

# PITCHES

PITCHES

BLUE

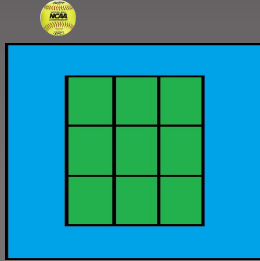


## Curveball

### 58 MPH



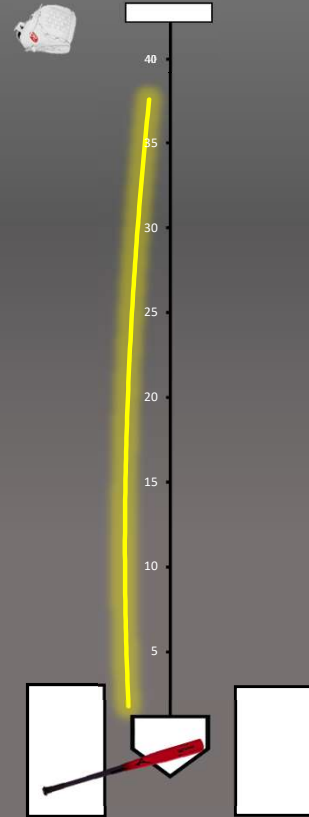
### PITCH SPEED



### 0.444 Sec.

### PITCH TIME

## Called Strike



PITCH #
13
25
118
124
150

MISSED PIT...
<b>BALL CALLED...</b>

This was pitch 124 during the game. You had a RH pitcher with a RH batter. This ball is a whole ball over the sternum area accomodating a tall batter. Training and working with your eyes to understand your depth perception will be very beneficial to help train your eyes in recognizing high pitches.



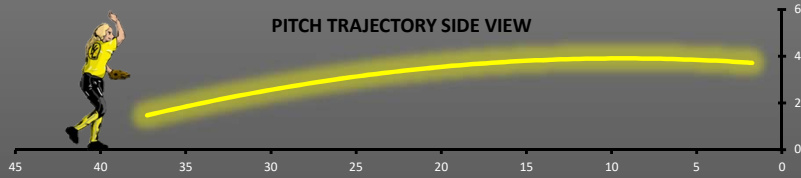
CALLS

ZONE

# PITCHES

PITCHES

BLUE

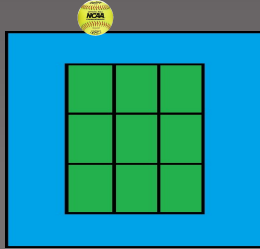


## Curveball

53 MPH

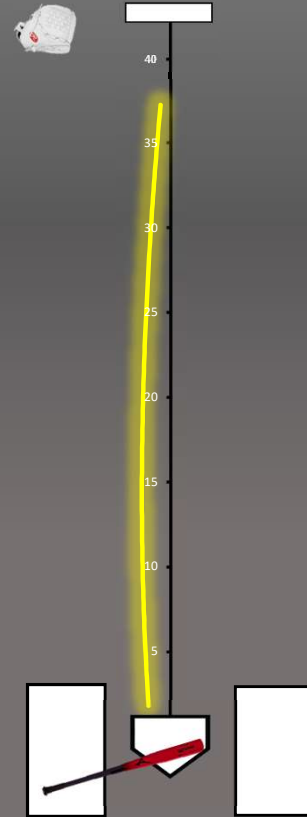


PITCH SPEED



0.48 Sec.  
PITCH TIME

## Called Strike



PITCH #
13
25
118
124
150

MISSED PIT...  
**BALL CALLED...**

This was pitch 150 during the game. You had a RH pitcher with a RH batter. This ball is a whole ball over the sternum area accomodating a tall batter. Training and working with your eyes to understand your depth perception will be very beneficial to help train your eyes in recognizing high pitches.





CALLS

ZONE

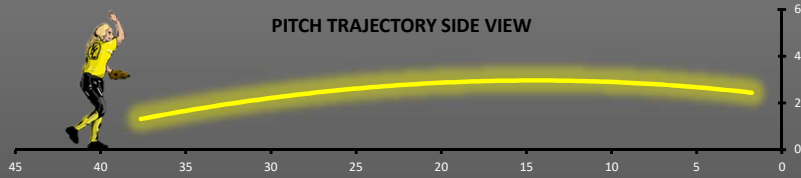
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

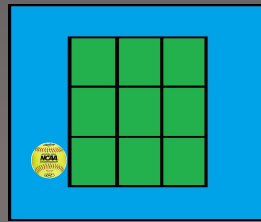


## Curveball

### 52 MPH

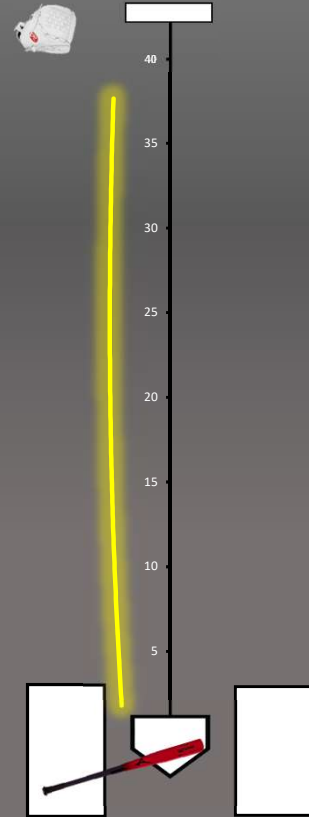


### PITCH SPEED



### 0.495 Sec. PITCH TIME

## Ball



PITCH #
64
69
77
83
99

**MISSED PIT...**  
**STRIKE CALL...**

This was pitch 64 during the game. You had a RH pitcher with a RH batter. This ball is just touching the strike zone on the left side. Working on getting a better view of the zone and understanding your eye dominance would be beneficial.



CALLS

ZONE

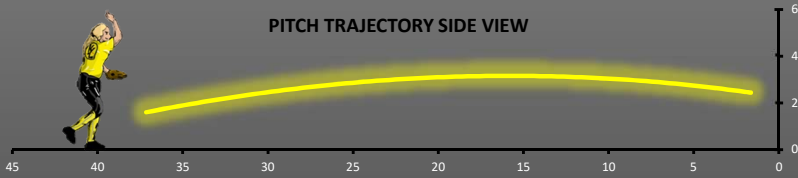
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

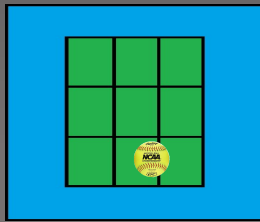


## Curveball

51 MPH

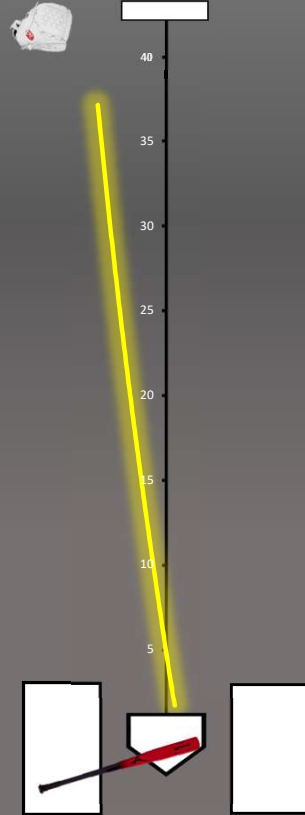


PITCH SPEED



0.503 Sec.  
PITCH TIME

## Ball



PITCH #

- 64
- 69
- 77
- 83
- 99

MISSED PIT...

STRIKE CALL...

This was pitch 69 during the game. You had a RH pitcher with a RH batter. The whole ball is in the lower part of the strike zone. Working on getting a better view of the zone and understanding your eye dominance would be beneficial.



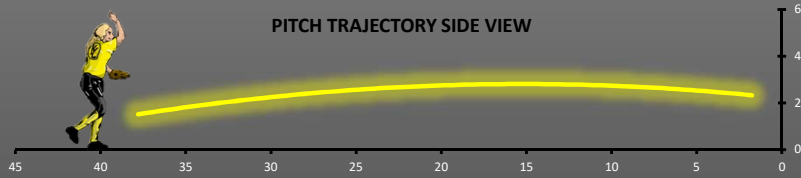
CALLS

ZONE

# PITCHES

PITCHES

BLUE

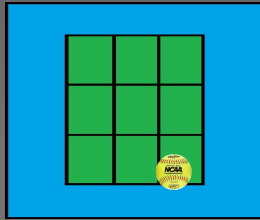


## Fastball

### 58 MPH

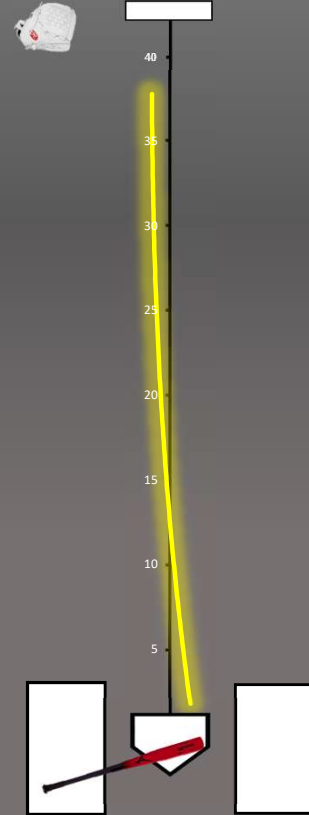


### PITCH SPEED



### 0.434 Sec. PITCH TIME

## Ball



PITCH #	
64	
69	
77	
83	
99	

**MISSED PIT...**  
**STRIKE CALL...**

This was pitch 77 during the game. You had a RH pitcher with a RH batter. The whole ball is in the lower part of the strike zone. Working on getting a better view of the zone and understanding your eye dominance would be beneficial.



CALLS

ZONE

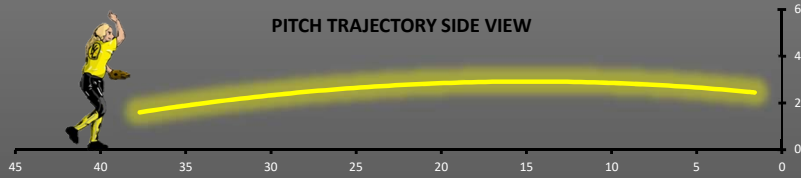
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

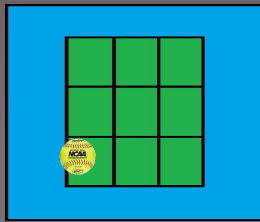


## Curveball

58 MPH

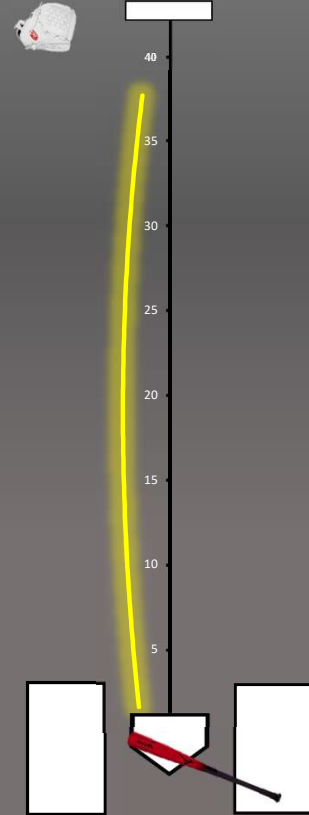


PITCH SPEED



0.447 Sec.  
PITCH TIME

## Ball



PITCH #
64
69
77
83
99

MISSED PIT...  
**STRIKE CALL...**

This was pitch 83 during the game. You had a RH pitcher with a LH batter. This ball is in the strike zone on the lower left side of the plate. Making an adjustment in your slot will help give you a better view of the entire zone and help in getting blocked out.



CALLS

ZONE

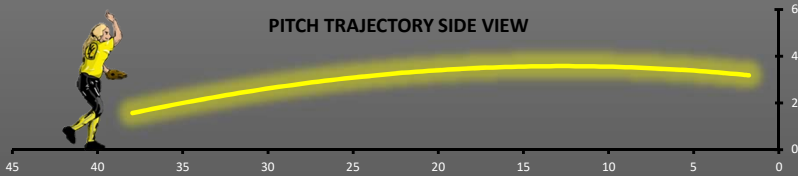
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

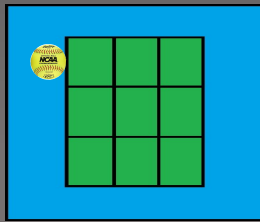


## Curveball

### 53 MPH

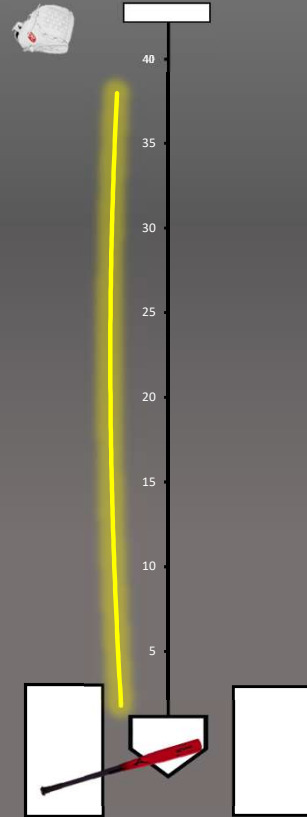


### PITCH SPEED



### 0.485 Sec. PITCH TIME

## Ball



PITCH #
99
116
119
139
146

**MISSED PIT...**  
**STRIKE CALL...**

This was pitch 99 during the game. You had a RH pitcher with a RH batter. This ball is in the strike zone on the upper left side of the plate. From the trajectory you can see that the initial movement had the ball going outside of the zone. You stopped tracking this pitch around the 15 foot mark. The last 15 feet the ball came back in to hit the corner of the strike zone. Work on tracking the ball all the way thru the zone.



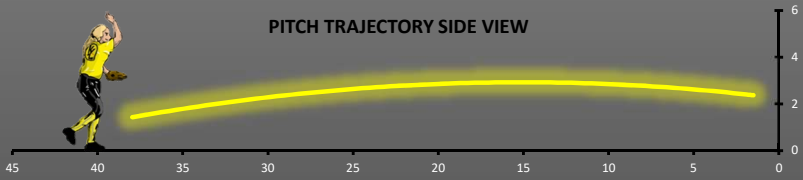
CALLS

ZONE

# PITCHES

PITCHES

BLUE

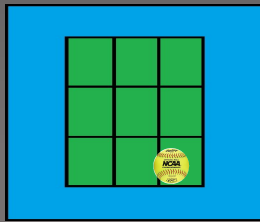


## Curveball

### 57 MPH

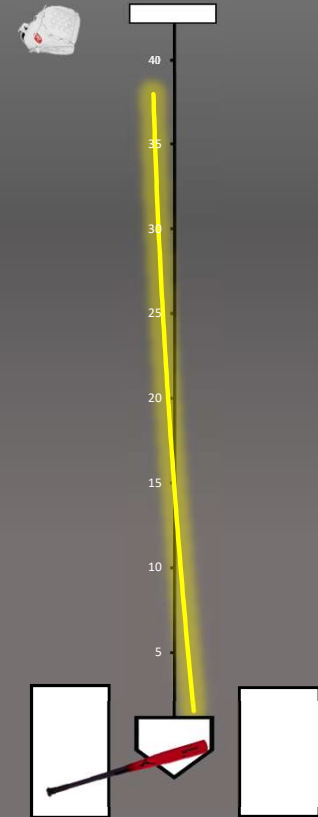


### PITCH SPEED



### 0.446 Sec. PITCH TIME

## Ball



PITCH #
99
116
119
139
146

**MISSED PIT...**  
**STRIKE CALL...**

This was pitch 116 during the game. You had a RH pitcher with a RH batter. This ball is in the strike zone on the lower right side of the plate. Making an adjustment in your stance to see the entire zone would be beneficial.



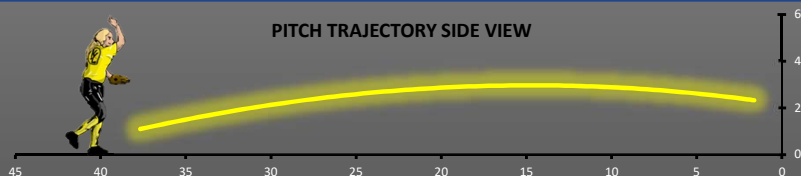
CALLS

ZONE

# PITCHES

PITCHES

BLUE

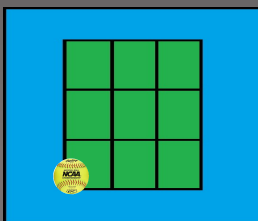


## Drop Ball

### 58 MPH

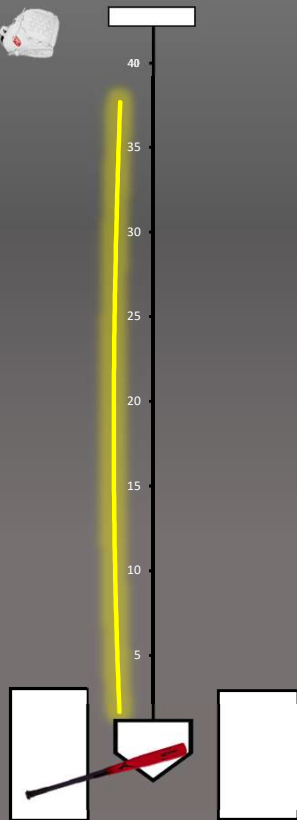


### PITCH SPEED



## Ball

### 0.443 Sec. PITCH TIME



PITCH #
99
116
119
139
146

**MISSED PIT...**  
**STRIKE CALL...**

This was pitch 119 during the game. You had a RH pitcher with a RH batter. This ball is in the strike zone on the lower left side of the plate. Make an adjustment in your stance to see the entire zone and to continue tracking this pitch thru the zone. You stopped tracking this pitch round the 15 ft mark.



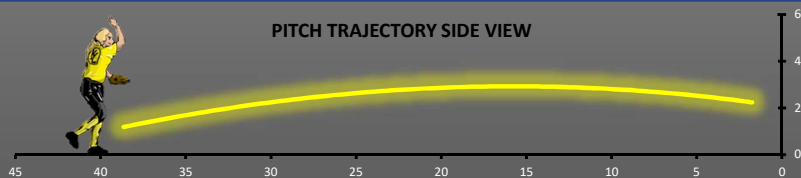
CALLS

ZONE

# PITCHES

PITCHES

BLUE

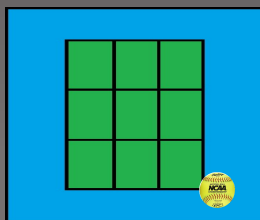


## Drop Ball

### 48 MPH



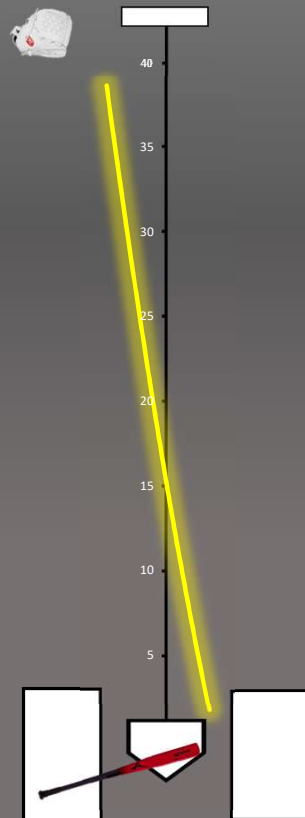
### PITCH SPEED



### 0.485 Sec.

### PITCH TIME

## Ball



PITCH #
139
146
155
180
182

MISSED PIT...
<b>STRIKE CALL...</b>

This was pitch 139 during the game. You had a RH pitcher with a RH batter. This ball is in the strike zone on the lower right side of the plate. Looking at the trajectory of the pitch it is understandable why this pitch was called a ball. If the catcher was set up farther back by time she caught this ball it would be in the batters box giving the perception of a ball.





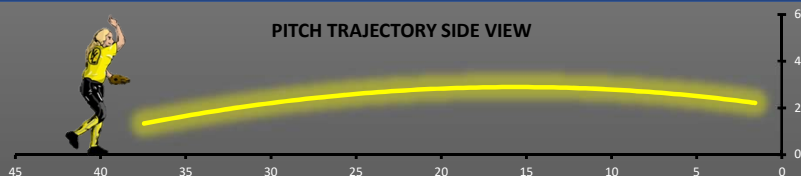
CALLS

ZONE

# PITCHES

PITCHES

BLUE

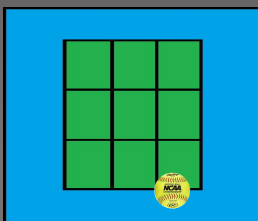


## Drop Ball

### 54 MPH



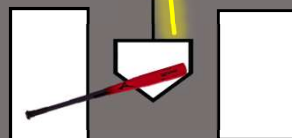
### PITCH SPEED



### 0.472 Sec.

### PITCH TIME

## Ball



PITCH #
139
146
155
180
182

MISSED PIT...

**STRIKE CALL...**

This was pitch 146 during the game. You had a RH pitcher with a RH batter. This ball is in the strike zone on the lower right side of the plate. Make an adjustment in your stance to see the entire zone.



CALLS

ZONE

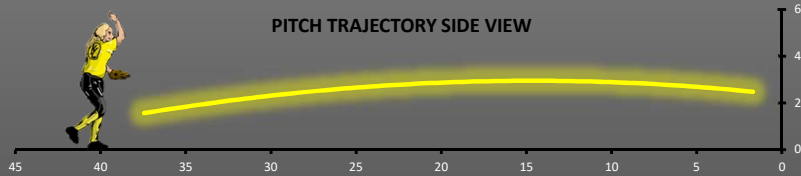
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

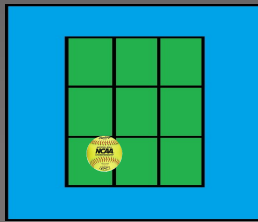


## Curveball

### 54 MPH

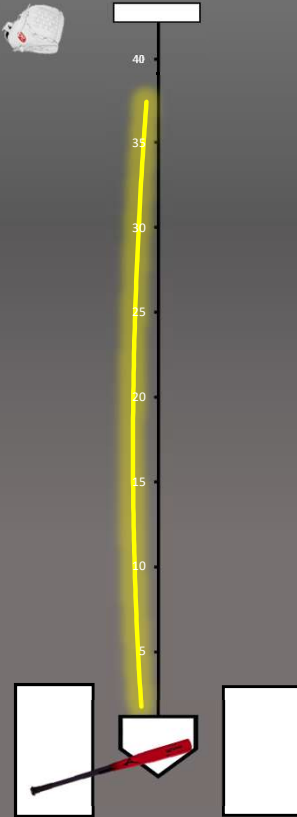


PITCH SPEED



## Ball

### 0.474 Sec. PITCH TIME



PITCH #
139
146
155
180
182

**MISSED PIT...**  
**STRIKE CALL...**

This was pitch 155 during the game. You had a RH pitcher with a RH batter. This ball is in the strike zone on the lower left part of the plate. Make an adjustment in your stance to see the entire zone. Moving closer to the catcher would help you see the lower part of the zone.



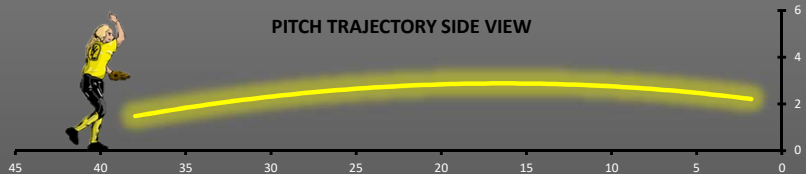
CALLS

ZONE

# PITCHES

PITCHES

BLUE

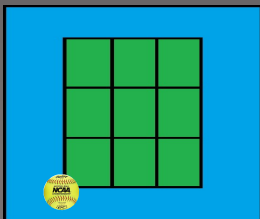


## Curveball

### 58 MPH



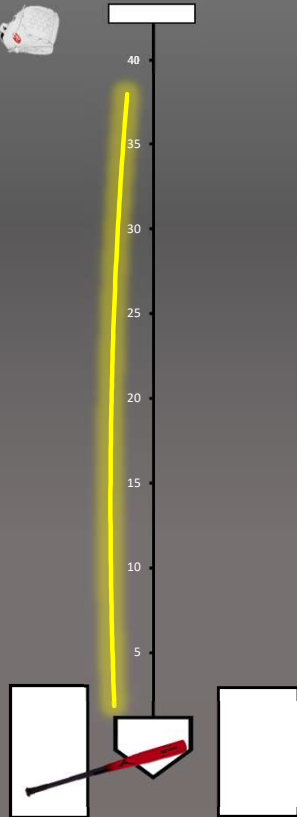
### PITCH SPEED



### 0.445 Sec.

### PITCH TIME

## Ball



PITCH #
139
146
155
180
182

MISSED PIT...  
**STRIKE CALL...**

This was pitch 180 during the game. You had a RH pitcher with a RH batter. This ball is in the strike zone on the lower left part of the plate. Make an adjustment in your stance to see the entire zone. Moving closer to the catcher would help you see the lower part of the zone.



CALLS

ZONE

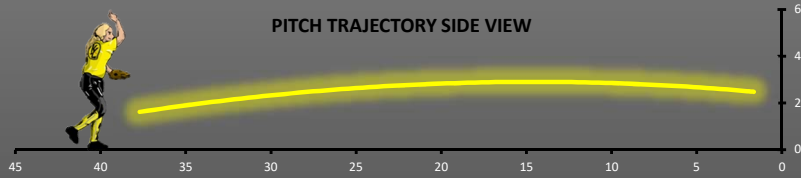
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

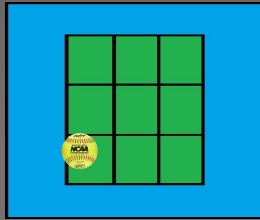


## Curveball

### 58 MPH

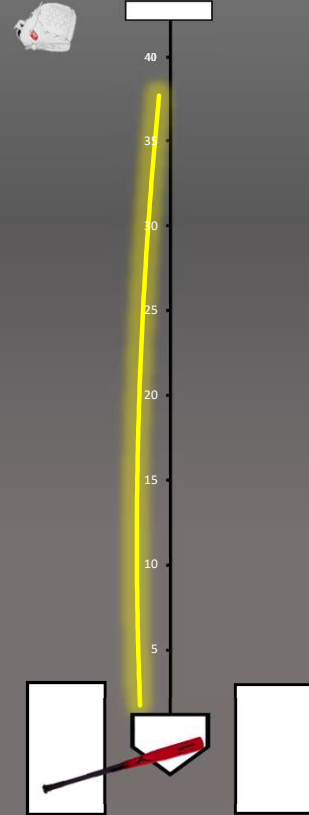


### PITCH SPEED



## Ball

### 0.443 Sec. PITCH TIME



PITCH #
139
146
155
180
182

MISSED PIT...  
**STRIKE CALL...**

This was pitch **182** during the game. You had a RH pitcher with a RH batter. This ball is in the strike zone on the lower left part of the plate. Make an adjustment in your stance to see the entire zone. Moving closer to the catcher would help you see the lower part of the zone.



CALLS

ZONE

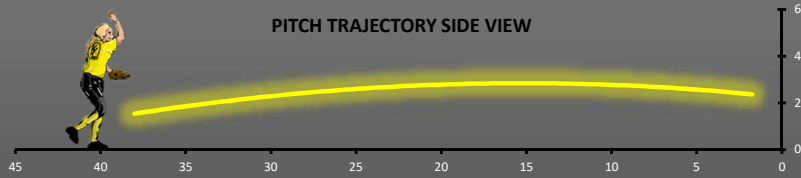
# PITCHES

PITCHES

BLUE



PITCH TRAJECTORY SIDE VIEW

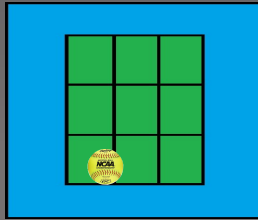


## Curveball

### 57 MPH

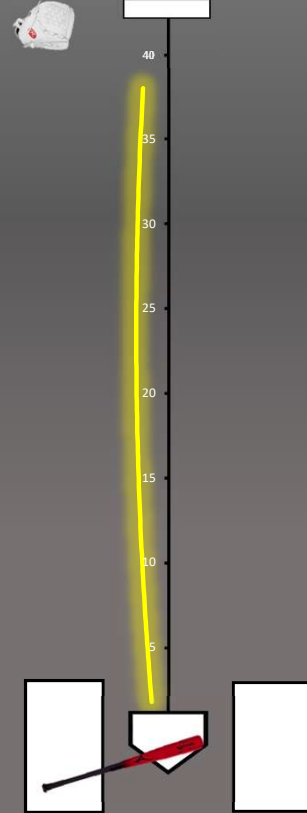


### PITCH SPEED



### 0.444 Sec. PITCH TIME

## Ball



PITCH #	
155	▲
180	
182	
186	▼

MISSED PIT...
STRIKE CALL...

This was pitch 186 during the game. You had a RH pitcher with a RH batter. This ball is in the strike zone on the lower left part of the plate. Make an adjustment in your stance to see the entire zone. Moving closer to the catcher would help you see the lower part of the zone.